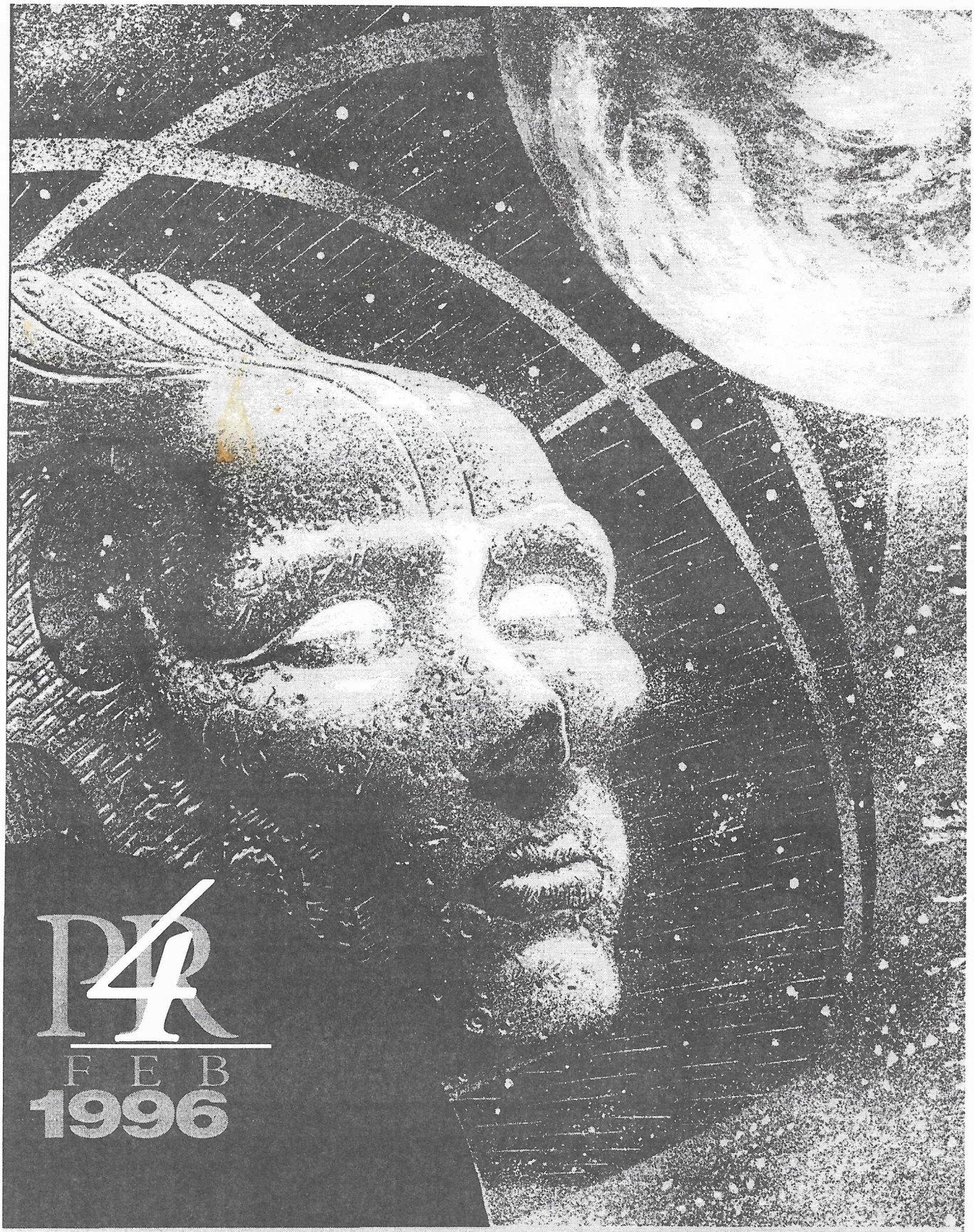
EVOLUTION

THE NEXT STEP



PR4

FEB

1996

PROGRESS REPORT FOUR

PR4

FEB 1996

EVOLUTION

THE NEXT STEP

5-8th April 1996

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Hotel

Radisson Edwardian, Heathrow
Rates: £28 triple, £32 twin/double, £42 single room. Contact: Pat McMurray

Advertising

Advertising in the Programme Book costs £150 for an A4 page (professional) or £50 (fan rate). Ad deadline 26th February. Contact: Dave Power

Membership Rates

Attending membership is £32, child and supporting membership is £18 and postal memberships are guaranteed until 20th March 1996. Convert from supporting to attending for only £18. Day rate £15.

Creditz

Cover art by Bryan Talbot • edited by Mary Branscombe • printed by PDC Copyprint.

Guests of Honour

Vernor Vinge, Bryan Talbot, Colin Greenland, Dr. Jack Cohen, Maureen Speller and Paul Kincaid

Start here!

After all the time we've spent preparing for the convention, it's hard to believe that Easter is nearly upon us, but the moment is here at last. In this PR are the all-important directions on how to get to Heathrow and the Radisson Edwardian hotel, plus details of some of what will be going on at Evolution.

Most of what goes on at *Evolution* will involve you of course and there are plenty of people wanting you to join in. There are tech workshops to help you make the most of panel items and a whole raft (or should that be spool?) of masquerade items – I'm looking forward to making a corset out of gaffer tape...

There's plenty going on, starting with the monthly London meeting at the 'Ton on Thursday night and continuing with panels, talks, workshops and exhibitions. These will, of course, feature our Guests of Honour and we're telling you more about Vernor Vinge, Maureen Kincaid Speller and Paul Kincaid in this PR. We hope to have an especially good art show and as always, we need volunteers to help us out with all of this.

You can also join in by voting in the awards. This is your chance to make sure your favourite authors and books are suitably honoured.

Writing is an exhausting but not a thankless task. To prove it I'd like to offer my heartfelt thanks to those who have helped me put these PRs together with copy, artwork, support and dealing with unreasonable requests at unearthly times of the night. I'm looking forward to meeting more of you at Easter! And don't forget, if you haven't sent in your hotel booking form please fill out the one in this PR.

- Mary Branscombe

Mary Branscombe

Awarding credit

Don't forget that you will be able to vote for several awards at *Evolution*, including the Doc Weir award for major contributions to fandom and the Ken McIntyre award for fan art published in a fannish context within the last year.

As we mentioned in the last PR, this year for the first time the BSFA has allowed attending Eastercon members to nominate entries for the BSFA awards, this county's longest established sf awards. The categories are:

Best Novel (which received its first British publication during the calendar year 1995)

Best Short Fiction (which can be any length from short story to novella and which was first published during the calendar year 1995)

Best Original Artwork (a specific picture, which could be a cover picture or interior illustration, in colour or black and white.

Nominations for these close on 1 February but you still have until 1 March 1996 to make up to 5 nominations for the Eastercon awards which we have re-organised to complement the BSFA awards. We intend to present two awards to be voted on during the convention:

Best Work Of Criticism. This award is for either the best individual work of criticism, reference, review or interview, or for the best body of work produced in 1995.

Best Dramatic Presentation. This award is for the best play, film, or television series produced during 1995.

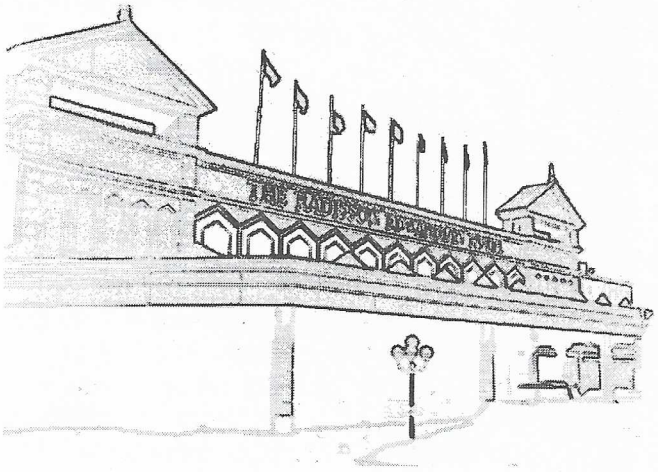
If you want to nominate up to entries for each award, please send details to the Evolution address.

Remember, these are your awards and your chance to hand out plaudits for the sf that you've enjoyed this year. Rewatch the videos, reread the books, enjoy the art again and tell us about them.

- Paul Kincaid and Mary Branscombe

Getting to Evolution

Getting there – perhaps this time it will be half the fun. Heathrow is possibly one of the easiest places in the UK to get to, by road, rail – and of course air. The Radisson Edwardian is close to the airport, coach and tube station (with a courtesy coach from all terminals) and buses stop right outside. Here's how to get to the hotel by every means of transport we could get Pat McMurray to try out.



The Radisson Edwardian hotel, is at Heathrow in London, UK. The address is

The Radisson Edwardian
Heathrow
Bath Road
Hayes
Middlesex
UB3 5AW

The telephone number is 0181 759 6311.

Getting there by Public Transport

British Rail from Central London, Slough or Reading.
This is probably the best way to get to the hotel if you're travelling from within the UK and you're not flying. (In other words, this is how I get to the hotel).

The nearest station is Hayes & Harlington, and is on a direct line between Paddington, Slough and Reading. It takes 16 minutes to get from London Paddington to Hayes, and 38 minutes to get from Reading to Hayes. Services normally run half-hourly during the day and hourly all night. We aren't aware of any engineering works that are likely to disrupt services. Please make sure you check the times before you travel, though.

When you arrive at Hayes station, you need to catch a number 140 bus. These leave from directly outside the station (you don't need to cross the road) and drop you on the Bath Road, opposite the hotel. Including the bus trip, the whole journey normally takes less than 30 minutes from Central London.

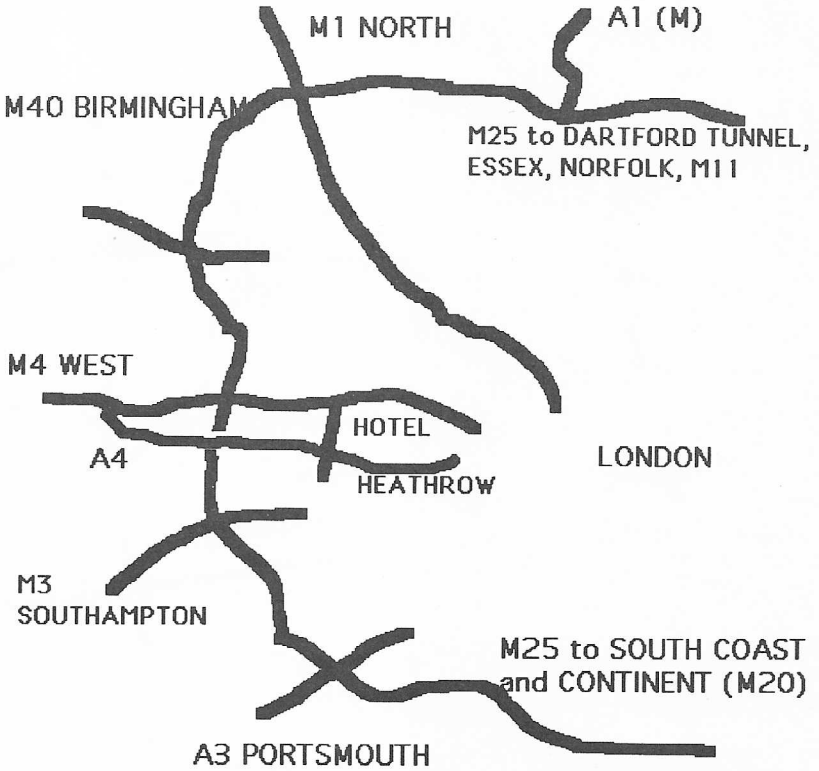
If you want to take a taxi rather than the bus, there's a minicab company at the Station. Turn right out of the station and the minicab company is on the roundabout.

Underground from Central London
Catch the Piccadilly line from Central London to Heathrow. Leave the train at the stop for Heathrow Terminals 1,2,3. You can go to any of the three terminals will do but Terminal 1 is slightly easier to reach. Go to the Arrivals Level and follow the signs for courtesy buses. There is a regular courtesy bus from all the terminals to the hotel.

Travelling by Underground to the hotel from central London takes at least an hour.

Local buses
The following buses stop outside the hotel. These services operate every day. Ask for the Radisson and keep your eyes open for McDonalds, which is right beside the hotel.

81	Hounslow, Longford, Slough
105	Heathrow Airport, Cranford, Southall, Greenford
111	Kingston, Hampton Court Hanworth, Hounslow Heathrow Airport
140	Heathrow Airport, Hayes Yeading, Northolt, Harrow
222	Hounslow, Sipson, West Drayton, Cowley, Uxbridge
285	Heathrow Airport, Feltham Teddington, Hampton Wick Kingston



Long Distance Coach

Many long distance coaches from elsewhere in the UK and Europe stop in Central London, at Victoria coach station and you can continue to Heathrow by coach or Underground. However some coaches (particularly from the West Country) go directly to Heathrow. Check with your local bus station for details. On arrival you can catch the courtesy coach to the hotel.

Approaching by air

London has five airports. The one near the hotel is Heathrow. If you land at any of the others – Gatwick, Stansted, London City or Luton – take the bus or train into Central London and proceed by public Transport as above. Alternatively, there are coaches from some of the airports (definitely from Gatwick) to Heathrow.

If you fly to London Heathrow or transfer from another airport, catch the Edwardian Radisson courtesy coach from any of the four terminals. This takes you direct to the hotel.

Approaching the Radisson Edwardian by car

There is plenty of parking at the hotel but there is a charge for the hotel car park. The first four hours are free, and then it's £2.50 per day.There is some on-street parking in New Road, beside the hotel, but there aren't many spaces.

The M25/M4 interchange and the slip-road from the M4 to the A4 and Heathrow are best avoided if at all possible. The traffic on these two sections of road can be pretty dreadful at the best of times, and we expect it will be particularly busy with holidaymakers driving to Heathrow at Easter.

The Radisson Edwardian is on the A4 Bath Road, just east of the junction between the A4 and the M4 sliproad. It is a large building and the pillars are easy to spot. Also, there's a McDonalds right next door, which is hard to miss. If you've got an older AtoZ you'll see it marked as the Skyway Hotel.

From the M4 there are two alternate routes to the hotel. The first route is easier, but more likely to be subject to traffic delays.

Leaving the M4 at Junction 4, take the exit towards the airport.

At the next roundabout take the first exit, towards the A4.

Turn left onto the A4, and the Radisson is several hundred metres on your left, just after McDonalds

The more complicated route may be better if traffic is heavy.

Leave the M4 at Junction 4, going North towards Uxbridge

Take the first left (at a complicated roundabout) for Sipson.

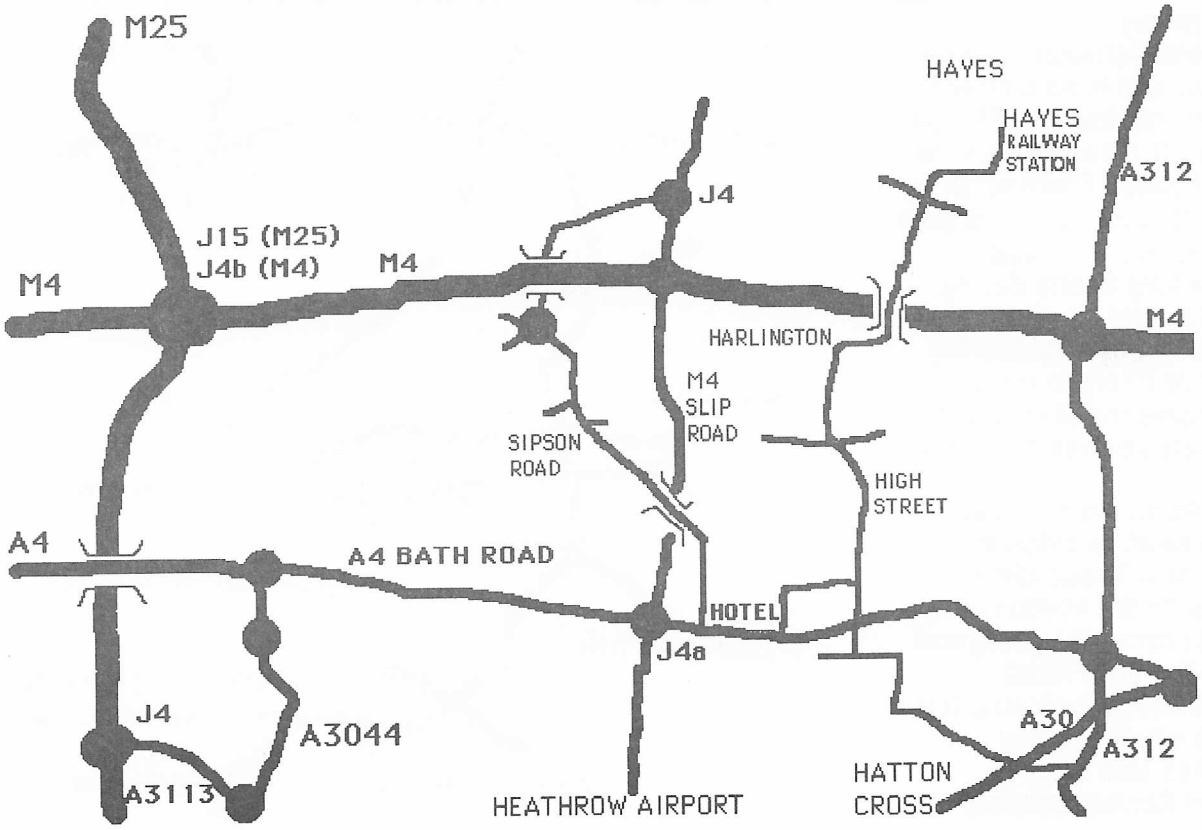
At the next roundabout, take the first exit, the Sipson Road

Follow this road until you reach the A4

Turn left onto the A4, and the Radisson is several hundred metres on your left, just after McDonalds

CONTACT DETAILS

The last date for booking into the hotel is 18 March 1996. If you miss that date for some reason, do get in touch with us and we'll do our very best to sort you out. You can contact me on 0181 464 8231 or as pat@cooky.demon.co.uk. I'll be available at home until 9am on Wednesday before Easter. After that time, ring the hotel and ask to speak to someone connected with *Evolution*.



Our guests: Vinge's Threats and Visions

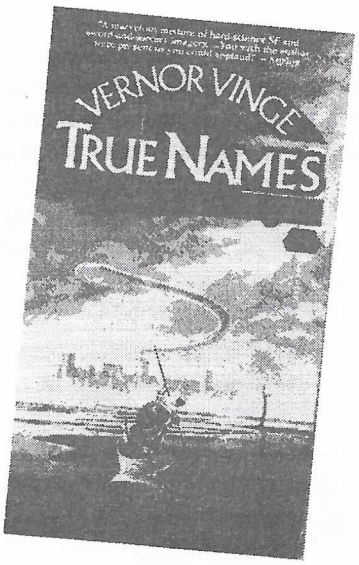
A readers' guide to the prophet of the Immanent Eschaton

There's a vision that runs through Vernor Vinge's work, from the earliest short stories to his critically acclaimed novel *A Fire Upon The Deep*. It's the vision of a strange and wonderful new world, where technology's advances have lead to a fusion of man and machine, and humanity has transcended the flesh. It's not Teilhard De Chardin's theological Omega point, but something new: The Singularity.

Mathematically a singularity is a point were all the rules we know break down. The Singularity that lies at the heart of Vernor's work is a point in the not too distant future where developments in intelligence amplification and artificial intelligence conspire to change the very meaning of the word human. In his fiction and non-fiction Vernor is drawing us a roadmap of a possible tomorrow, a world that may be far closer than we realise...

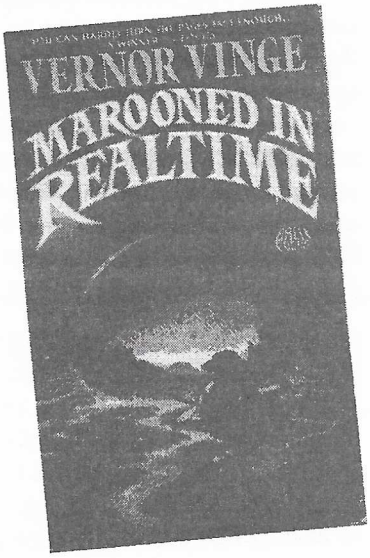
True Names...And Other Dangers

Possibly the best introduction to Vernor's writing, this 1987 collection contains his 1981 novella *True Names*. In this exploration of the problems of identity and anonymity in a world full of computers, he sets up ground rules and conventions that have influenced the growing virtual communities of the Internet. Other stories in the collection include *The Ungoverned* (an amusing romp in the Kansas fields that's a link between the two novels of the *Across Realtime* diptych), and *Bookworm, Run!* (the story of an experiment in intelligence amplification that's gone horribly right...).



Threats ...And Other Promises

Another collection of short stories and novellas, *Threats* contains the first appearance of *The Blabber*. This 1988 novella was the first appearance of the strange zoned galaxy that features so prominently in *A Fire Upon The Deep*. Whilst some details of the background differ from the novel's universe, it provides an guide to how an author's ideas develop.



The Witling

Originally published in 1976, Vernor's second novel is a strange mix of the fantastic and the prosaic. A human survey team is stranded on what they believe to be a high technology world, only to discover a mediaeval society blessed (or is it cursed?) by the ability to teleport - not just individuals but large masses. They must journey across the world to their hidden base, whilst trying to conceal their alien nature. *The Witling* isn't one of Vernor's best works, but it's an amusing novel, that'll while away an afternoon quite pleasantly.

Tatja Grimm's World

Vernor's first novel, originally published in 1969 as *Grimm's World*, was updated and expanded in 1987 by the addition of two short story prequels. On a metal poor world, a lost colony struggles to rediscover science, and its rightful place in the stars. Lead by a preternaturally intelligent barbarian woman, a floating science fiction magazine becomes the catalyst for global changes. But when Tatja Grimm finally contacts the interstellar civilisation she knows is out there, she finds that things aren't as simple as she'd hoped...

The Peace War

As far as Vernor's concerned, there's only one thing that will hold back the singularity, and that's a big war. In his 1984 novel *The Peace War* the discovery of bobbles, strange bubbles of frozen time, have sparked off just such a war. It's now 50 years later, and the plagues have faded away. It's time for a rebellion against the totalitarian world government that controls the bobbles. Only the physicist who accidentally discovered them and his teenage protégé will be able to understand the true nature of the bobbles, and turn the weapon on its wielders. This, the first of

Vernor Vinge

the *Across Realtime* diptych, is prime Vinge with its mix of high adventure and advanced mathematics.

Marooned In Realtime

50 million years after the human race became extinct, the last few survivors are meeting to decide whether to carry on hopping on a one way trip to the future, or to rebuild civilisation. In the 1986 novel *Marooned In Realtime*, the second of the *Across Realtime* novels, we see the singularity from the other side. Overnight the human race disappeared, leaving a few bobbled remnants to try and discover what happened whilst they slid into the future. The last detective Wil Brierson is thrown into the limelight when a murder brings the small colony's tensions into sharp relief.

A Fire Upon The Deep

Possibly Vernor's best novel, the 1992 *A Fire Upon The Deep* returns to the world of *The Blabber*. In this, the most wide screen of all space operas, the future of the galaxy is at stake. In the Beyond - a zone of the galaxy where faster than light travel and artificial intelligence are possible - an old and powerful entity has been awakened, and now threatens to absorb all life. Only a lost freighter full of children holds the key to defeating the monstrosity, and their only contact and hope are a lone woman, and a man from the past who is possessed by a godlike being from the higher zones of the galaxy. In *A Fire Upon The Deep*, Vernor produces one of the most entertaining Sf novels of the last 10 years, and, with the group minded pack culture Tines, one of the most intriguing alien races.

–Simon Bisson

P.S

Vernor Vinge's next novel will be the sequel to *A Fire Upon The Deep* – "think of it as *Pham Nuwen in the Slow Zone*" and there'll be a third book as well but he's "still doing market research" on that one.

Maureen Kincaid Speller and Paul Kincaid – sf fans

If you're so inclined, you might think of fandom in terms of a career progression. Most people start out as passive consumers: attendees at conventions, non-participating members of associations, readers of magazines and fanzines, and many are happy to remain that way. Others move on to make an active contribution to some or all of the various activities that keep the fannish establishment rolling, and for some the contribution grows until they realise that they've become the Movers and Shakers. But it doesn't stop there. After a stint at the top of the tree as it were, one can somehow transcend the whole edifice and graduate to the ranks of the elder statesmen from where it's possible to pursue a more passive role again. From there, you can look down from on high and offer polite words of encouragement to the newcomers, who will doubtless refuse to listen when you point out that actually square wheels have been tried before and have generally been found to be less efficient than the round version.

Maureen Speller and Paul Kincaid seem to have been making an active contribution to various chunks of fandom for an awfully long time; surely they have earned their places amongst The Transcendent Ones by now, yet they're still plugging away and keeping the wheels turning. Are they Mover and Shakers of Fandom? Well, anybody who has seen Maureen in a convention disco will have no doubt about her eligibility for the title; Paul is more likely to be sitting quietly in the bar and saying something frightfully clever about post-modernism.

Paul attended his first convention in 1975 and wrote his first book review – of *Dhalgren*, he was nothing if not ambitious – shortly afterwards. Maureen, a few years younger, started in 1979 and seems to have changed her name with startling frequency just to make sure that we're paying attention. You will probably have seen them around, doing stuff, for they are the 'doing' types. They've cropped up, separately and together, on convention-running teams; they tend to get involved in programming (most successfully with the early Mexicons) but at the 1987 Worldcon you might have found Maureen working on the newsletter or Paul administering the Hugo awards. You might have seen their writing in fanzines - most recently *A Balanced Diet* (Paul) and *Snufkin's Bum* (Maureen) - or APAs. This latter is Maureen's speciality; she currently maintains simultaneous membership of seven, and has been in four more over the years.

Yet their greatest contribution lies elsewhere: neither has ever lost sight of the 'sf' part of 'sf fandom'. Both have been heavily linked with the BSFA: Maureen is the current administrator of the organisation and a former editor of *Matrix*; Paul, who held down the co-ordinator role a few years back, now edits the hardback reviews for *Vector*. Both have been involved with the Arthur C. Clarke Award as judges and Paul is the current Administrator. You'll find their writings on sf – reviews, articles, critical essays, interviews – in a wide range of publications: from *Vector* and *Critical Wave* to *Foundation* and *Interzone*, from *The Good Book Guide* and *The Softback Preview Newsletter* to the *TLS* and *Twentieth Century Science Fiction Writers*.

So, if you don't know them, seek them out and talk to them about something. Look for Maureen (short hair, glasses, witty T-shirts, spectacular earrings) and try her on Fortean phenomena or early music. Look for Paul (beard and glasses doesn't help much, I know. He is, however, one of an elite group of fans who drink lager rather than real ale) and try him on the American Civil War or post-modernism. Or alternatively, and I know this is pretty radical idea for some of you, try either of them on science fiction. They're both pretty good at that.

–Mark Plummer

You'll find Mark Plummer ably running the Dealer's Room at *Evolution*.

What's going on?

There will be plenty going on at *Evolution*. Here we have more information about the masquerade and costuming workshops, tech workshops to help you make the most of programme items, the art show, the games room and the eggs-stravaganzas (so to speak). Of course if you want to get involved with anything that's not mentioned here – you know what to do. Get in touch with us at the usual *Evolution* address.

Doing the 'Ton

If you're arriving on the Thursday, there won't be any scheduled programming but the bar will be open. However, on Thursday evening it's the monthly London sf meeting at the Wellington in Waterloo and this is an excellent chance to come along and meet people in a bar (that's not in the hotel for a change).

The convention proper starts on Friday with programming from 11 till 11 each day and films in the evening (as well as the video programme).

The games room

As is now expected the games room staff will move heaven and earth and a truly unhealthy amount of caffeine to keep the games room open from the very start of the convention to the very end of the convention. What is certainly not expected is that for the first time in three years Bill Ray and company will not be running the games room. However do not despair as the new team proudly admit that they learnt everything they know at Bill's knees.

We promise to keep up the tradition of a friendly and atmospheric games room, welcoming to both the gaming virgin and to the hardened dice junkie. Space prevents us providing a full listing of the upcoming attractions but after the success of the *Secret Masters* vampire's live action run at Worldcon we will be running a *Castle Falkanstien* live action at some point over the course of the convention, called *Of Manners And Magi*.

Castle Falkanstien is a pseudo-victorian setting combining Victoriana with magic and the faerie. Anyone interested in playing should bring along some vaguely formal wear, a suit for example for men, as the action will take place in a formal setting, although this is not essential. But do come along and enjoy yourselves

- Mavis Cruet

Putting the "Easter" back into "Eastercon"

And indeed, the eater as well. No, we're not going to crucify anyone at *Evolution*, no one will have to get nailed to anything. Instead, we're taking a leaf out of Christmas's book and celebrating the tacky, commercial side of Easter. (Hey, if you get enough of a reputation for chocolate you can clean up at an Eastercon.)

We are holding an eggstraordinarily eggciting competition with an Easter theme – egg decoration. You can either turn up at the con and work on them during the scheduled workshop, or let the muse strike (or indeed lay - Ed) in the comfort of your own home. If you use real eggs, they should be blown or hard boiled, chocolate eggs can be used just as they are, and decorated or otherwise adapted in as decorative and/or science fictional a way as you see fit.

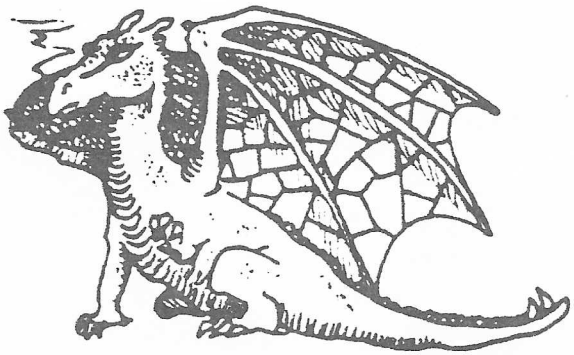
Ever wanted to make a scale model of the USS Enterprise with eggs? Thought not. The eggs will be judged at the con, and prizes will be awarded.

Good luck, and get cracking!

- Bridget Hardcastle

INTUITION

A Bid for the 1998 Eastercon



Opening the Doors of the Mind
creation, dreams, philosophy and game playing...

*

Opening the Doors into the Future
near future, science & technology...

*

Opening the Doors into the Past
time travel, origins of SF, myths and legend...

WATCH FOR US – IN THE PROGRAMME, ON OUR CONDESK, AT OUR PARTY AND AT THE VOTE – **AT EVOLUTION**

Contact: 43 Onslow Gdns, Wallington, Surrey SM6 9QH, intuition@smof.demon.co.uk

Lights, costumes – Masquerade!

There is a room set aide for costuming and masquerade activities throughout the convention. Therefore, we can decorate and use it as we wish (and we won't have to tidy up for other events). We are looking for one or two costumes and lots of photos and drawings to be on permanent display in our room. Do you have something we can use?

We are organising plenty of workshops and have volunteers for : make-up; making a corset using a T-shirt and gaffer tape (bring your own T-shirt!). We would like to see workshops on : how "tech" can help make the best of your presentation; translating your design idea into a wearable item of clothing. If you can volunteer for these or any other workshop/demonstration please contact me.

Our room will provide a venue for panel/discussion groups, including a reprise of Worldcon's future of Costume in the UK (and the possible creation of a Costume Guild), and for general socialising with like-minded souls.

Dave Lally has agreed to show a film or two of interest to costumers in the video programme. Does anyone have videos of costume events they could lend? Is there a film you would like to nominate for showing (my favourite is *Anne of 1,000 Days*)?

Sunday is for wearing costume – it's the day for "Hall Costume" and the Masquerade. The afternoon session is set aside for "Chaos Costuming" - if you've never done costume before (or even if you have but like leaving things to the last minute!), there will be supplies of fabric, thread, etc and a sewing machine available. There will be experienced chaos costumers on hand to help turn your idea into a wearable costume. If you have any fabric or general supplies you can donate for this session, please bring it along.

The Masquerade is seen as the culmination of all the workshops held over the convention. There will be time scheduled on the Sunday for a tech rehearsal. The Judged Categories are : Historical; Fantasy; Re-creation (media or literature); Workmanship; Performance. The Judges also reserve the right to present such other awards as they see fit!

Photographers please note:

There will be a properly-organised photo-call. As usual, flash photography will not be allowed during the Masquerade.

Don't feel confident enough to appear on stage in the Masquerade?

It is permissible for someone else to wear your designs. Alternatively, why not participate in the Hall Costume event? Anyone wearing costume (SF, media or historical) around the convention on Sunday will receive an award.

There will be a Costumer's party on the Sunday night.If you want any more information, can offer any assistance (run a workshop, be on a panel), or can contribute suggestions or artefacts (design drawings, photos, videos, costumes, accessories) for our room or the convention, please contact:

Krystyna Oborn
Bishop's Cottage
Park House Lane
READING
RG30 2AH
Tel: (01734) 574255 (answer m/c)
Email: krysia@specialix.co.uk

See you at *Evolution*

-Krystyna Oborn

Things you need to know...

● *Evolution*'s weapons policy is that you cannot carry weapons during the conventions, or anything that we believe is a weapon. The head of security will decide what is a weapon and this decision will be final. Weapons that are part of costumes for the masquerade must be carried to and from the masquerade wrapped up. Thank you for your co-operation in this!

● No eating or drinking in dealer's room and art show.

● No glasses in the pool area, or on the balcony above the pool – plastic glasses will be available.

● Dealers please note – if you are expecting a delivery you must notify Mark Plummer and the person delivering will need to have identification.

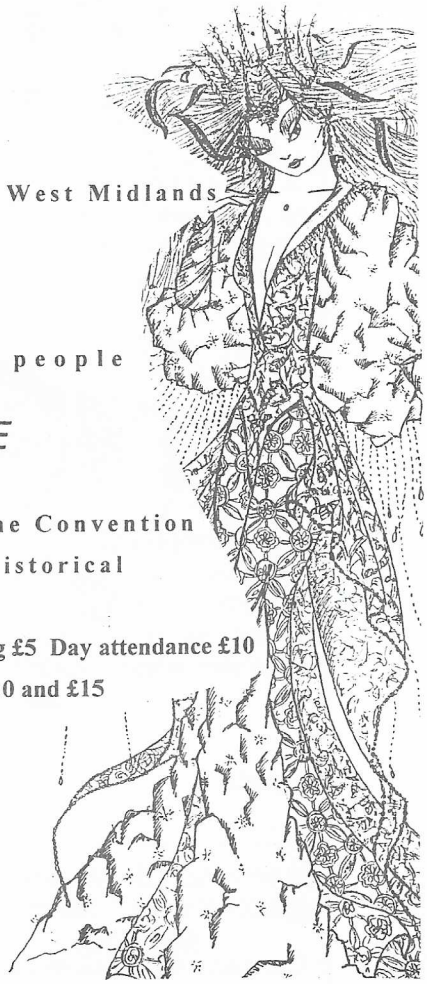
● Most of the hotel is accessible by wheelchair except for the more expensive bar and restaurant which have two steps outside. There are also many steps on the route to the swimming pool and health centre and a few steps up to the newsletter room. The front entrance has a low, sloping kerb with wide automatic doors. The rear entrance is completely flat. Lifts can accommodate a wheelchair and a couple of people and corridors are wide and unobstructed. *Evolution* is not running the full Electrical Eggs access programme but we are honouring Egg badges. If you have special requirements, please let us know in advance.

OCTOBER 1996
18, 19, 20th
The Moat House
WEST BROMWICH West Midlands
Junction 1 M5
A
MUST
for all creative people

MASQUE 4

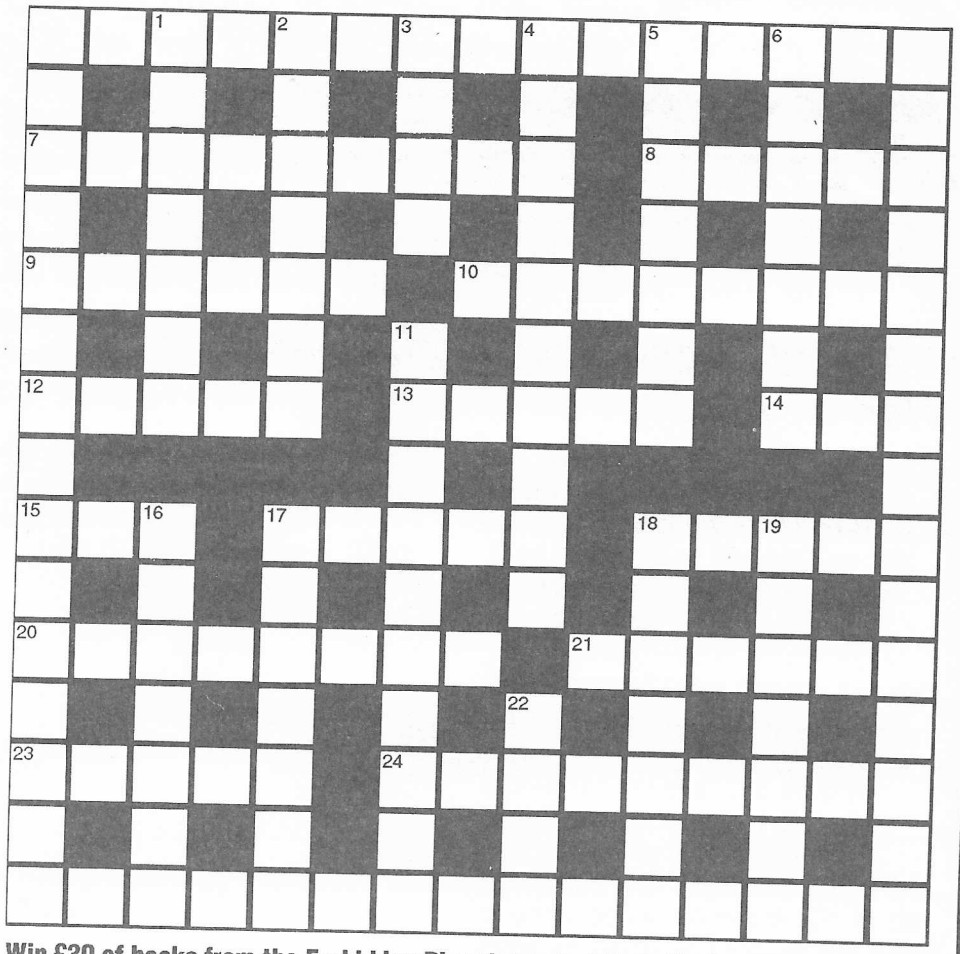
THE British Costume Convention
Fantasy, S. F., Historical
FUN!

Attending £25 Supporting £5 Day attendance £10
Until 9th April then £30, £10 and £15
Contact:
Alan Cash
130, Hamstead Hall Road
Handsworth Wood
Birmingham B20 1JB



Evolution distraction

Another chance to enter the Evolution prize crossword



Win £30 of books from the Forbidden Planet stand at *Evolution* by solving this cryptic puzzle. The perimeter (otherwise unclued) spells out four books by *Evolution*'s guest authors when read clockwise starting from the top left hand corner (8 letters, 2 words; 18 letters, 4 words; 14 letters, 3 words; 16 letters, 5 words). The unnumbered letters of the perimeter (i.e. those not intersected by another clue) can be rearranged to spell "WHY, ONE LIKE YOU (ADAM KIN) AN APE LET FREE!" Send your entries (marked PRIZE CROSSWORD) to the *Evolution* address to arrive before 1 April 1996. Compiled by John English.

Across.

7. Waste former mortar holding last of gunpowder (9)
8. Bail out one with excuse (5)
9. Evolution's progenitor rubbed raw by surrounding noise (6)
10. Like tiger after Evolution, tries madly to suppress tear? (8)
12. Heinlein starts to toss around those who carry Puppet Masters (5)
13. Cool like Zaphod, using ring with female 11? (5)
14. Snake head to tail in bath... (3)
15. ... Evolution for one new fan? (3)
17. Half of Evolution's members go to Florence with artist... (5)
18. ... Phssthpok comes back with Wu's tail and Teela's head when finished! (5)
20. Spooner's gasp; scheme for container for 17A (8)
21. Memory trace, first memory after anger dissipates (6)
23. Former French island used by such as Napoleon? (5)
24. Have too much faith in visible decay (9)

Down.

1. Legendary bird brought up in Communists' logs (7)
2. Evolution's subject that is wearing glasses...(7)
3. ... imitates our evolutionary kin (4)
4. Evolve a tail mount, disrupting Evolution (10)
5. Evolution into true state of Tim Leary without first microgram (7)
6. Subject of 9's study — golden one with drinks? (7)
11. Smooch more, evolving into archivist of Evolution (10)
16. Hugo Rune's instrument is as nothing to constellation (7)
17. Attack on examination by Evolution's survivors (7)
18. Energy of family at Evolution's opening, having twitch? (7)
19. Agitate unsweetened traveller to get up (7)
22. Retain part of castle (4)

The Art Show

The *Evolution* art show has a reasonably-sized and well-lit room and we would like to see a good turn-out of SF art. Remember this is the biggest collection of SF enthusiasts with money this side of a Worldcon and probably the only place in Britain to see such a diverse collection of amateur and professional artwork.

We would appreciate it if any artist proposing to show at the convention would contact us, via the convention address, as soon as possible to allow us to plan how the space is going to be used. We mainly need to know the number of pieces, type (ie large, spikey and breathes) and size of the artwork you are bringing. Artists who contact us in advance will be given priority. If you contact us at the convention with pieces for show we cannot guarantee you a place.

We would like to remind artists that *Evolution* is a SF convention so if you expect us to display pictures of naked men, women, horses or trees please make sure they have wings or fangs! If we run short of space the hanging committee (Mike and I) will make final, no-appeal decisions on what will or will not be hung.

Dire Warnings and Essential Information

All sales must be made via the art show and auction and the usual percentage of 10% will be charged.

Please remember your work is *not insured* by the convention. We will make every effort to care for your work but we cannot, and will not, make any guarantees. If any artist is concerned about accidental damage, they should take out their own insurance.

Special Needs

If you have any (reasonable and legal) special needs please let us know well in advance ie at least a month, likewise if you need particular equipment or lighting.

Gophers

Hello, previous art show gophers, it's that time again. To supplement the usual group of willing? helpers we will be looking for a select band of gophers - clean, servile, physically capable and deeply responsible. A suit isn't necessary but a fingernail and neck inspection will be carried out every shift. Please pass your name, available times and particular skills to us via the convention address.

NOTE: this is an excellent opportunity to get to gawp at, stand next to or dry dribble (no wet dribble, this is the art show!) over your favourite artist!

- Elda Wheeler and Mike Molloy

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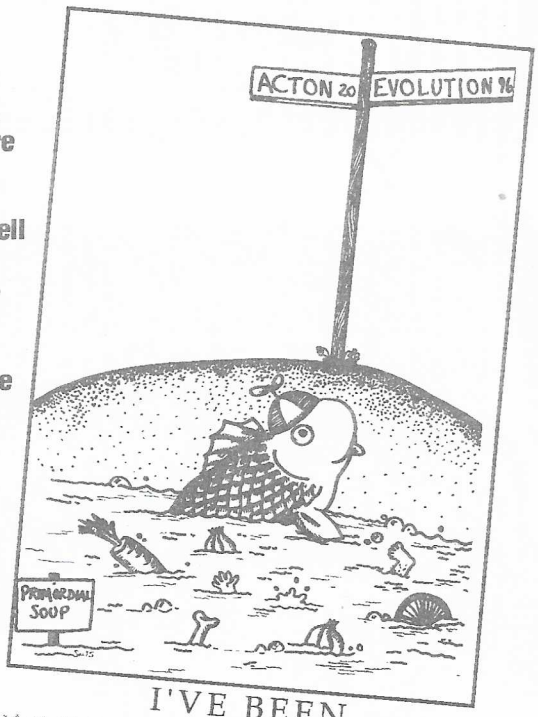
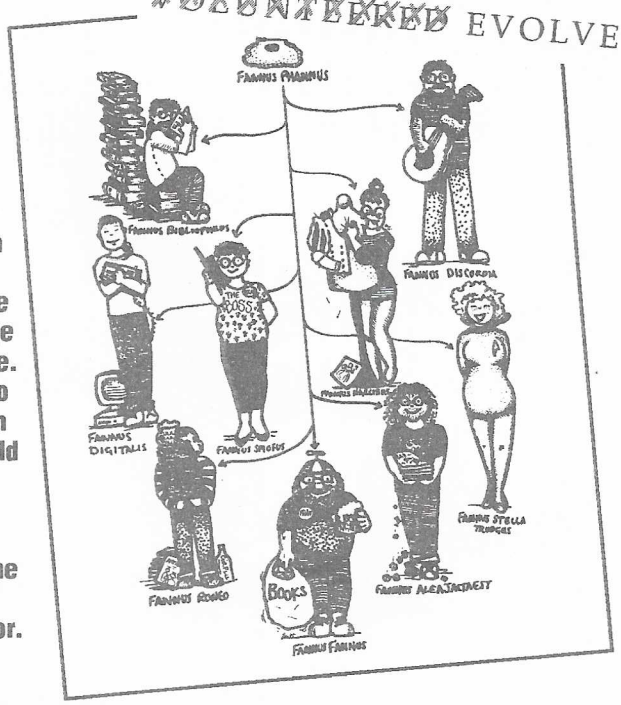
Survival of the T shirts

We still have our stylish yet practical volunteer T shirts available – designed by the talented (volunteer) Sue Mason. And what will it cost you? A mere £5 plus at least an hour of your time.

As a volunteer, you'll be well placed to observe the antics of fans and to help you in your fan-spotting, we've prepared this helpful T shirt (once again, artwork is by the ever-impressive Sue Mason). We field tested these T shirts at *Intersection* (well, we hall tested them, programme tested them, hotel, bar, party and fireworks tested them – we don't know if anyone had time to go into a field at the Worldcon and if they did we like to hear about it, please). We can report that they hold up well to the rigours of the longest room party or business meeting but still look stylish and distinctive. This miracle of sartorial elegance will set you back a mere £8. Both T shirts are available in Large, Xtra Large and Xtra Xtra Large. Send your orders to the usual Evolution address. Please add £1 for postage. If you want the volunteer T shirt, please give us some idea of what you'd like to volunteer for.





Evolving beings

continued from last page

A443 Kjersti Thunen Berg
A107 Tibs
A610 Linda-Claire Toal
A536 Tobes
A496 Dave Tompkins
A15 The Tourist
A507 Barry Traish
A272 John Trasler
P70 Nicki Trasler
A509 Paul Treadaway
P49 Neal Tringham
A580 Colin Tuckley
A180 Martin Tudor
A441 Helen Turner
A457 Peter Tyers
A485 Lennart Unlin
A100 Larry van der Putte
A263 Marion van der Voort
A264 Richard van der Voort
A476 Jan van 't Ent
P139 Alexander Vasilkovsky
P108 Nico Veenkamp
A601 Vikki Lee
30 Vernor Vinge
A463 Arlane Von Orlow
A532 Vsolla
A192 David B Wake
C333 Rachel Wake
A540 Anne Walker
A473 Ashley Walker
A182 Nick Walker
A539 Tim Walker
A109 Benedict Walmsley
A245 Huw Walters
P162 Jo Walton
P161 Ken Walton
A382 Christine Ward
A381 Edward John Ward
A110 Peter Wareham
A545 R G Watford
A366 Nina Watson
K369 Alan Webb
A368 Gerry Webb
A391 Dave Weddell
A390 Jaine Weddell
A20 Pam Wells
A616 Patty Wells
K197 Karen Westhead
A58 Kathy Westhead
C133 Mike Westhead
K198 Peter Westhead
A598 Eileen Weston
A430 Peter Weston
A599 Laura Wheatly
A167 Elda Wheeler
P111 Kim Whysall
A515 Charles Whyte
A546 Widget
A255 Colin Wightman
A316 Janet Wilkins
A12 Bridget Wilkinson
P63 Colin Wilkinson
S276 Robert Williams
A409 Carol Willis
A408 Phil Willis
A591 Anne Wilson
A419 Caroline Wilson
A112 Robert Wilson
A310 Wood Warrior
A376 Alan Woodford
A375 Anne Woodford
A617 Ben Yalow
A446 Mark Young

Last Words

Salutations, members all, and have a happy St Valentine's day (she writes at Christmas)!

This is our last progress report before the convention, so if there's anything you don't know by now, and need to know before the convention, you'll have to write to the con address and ask us. Or email us at bmh@ee.ic.ac.uk. Or telephone (in dire emergencies) Bridget on 0171 435 7327.

The con is closing rapidly upon us, enveloping us in its streams of programme, webs of hotel corridor, and skeins of preparations being made; mention is made in this PR of some things you may want to start on before the con (writer's workshop, costuming, egg decorating etc), or you could wait until you get here to get started. Use Evolution as an opportunity to try something new!

Now, as with all Chair's paragraphs about the con coming up real soon now, those of you who have read a final PR before will know what I'm going to say next. Yes, that's right, get your hotel booking forms and volunteer forms to us immediately if you haven't already done so! It's important. Volunteers are a convention's blood, you know. (Down, Igor! They're not for you!)

I'd like to thank in advance all those of you that will be working for us at the con, we look forward to making this an enjoyable con for you too. We would also like to thank all those who have worked for *Evolution* over the last two years, particularly those who put a lot of time and energy into the committee but who have now moved on. Treasurers especially for some reason. So, warm thanks to John Bray (ex-Ops), Steve Glover (ex-tremely tired after Intersection) and Graham Taylor (ex-Treasurer, who left "to spend more time with my company"). Ah, job promotion is a terrible thing for conventions! New committee member of this PR is Mike Westhead, taking over as Treasurer.

"But what do other people think about *Evolution*?" I hear you cry. I've been keeping my eyes peeled lately and have found a few nice quotes about us!

New Scientist recently claimed, "Evolution wouldn't have given them a whopping big organ like a tail if it didn't have some purpose," and who can argue with that? The Vogons were their usual surly selves, and said "Evolution? Who needs it?" So, it looks like we will be spared their poetry.

Evolution - don't forget to go!

Bridget Hardcastle
Chair

Evolving beings

Evolution members as of 31/1/96

Please let us know if we've got your details horribly wrong; please send corrections to Mark Charsley.

A304 1/2R
P74 Geir Aasild
A218 Michael Abbott
A484 Abraham
A18 Andrew Adams
A184 Aletia
A363 Iain Alexander
A560 Roxana Alford
A193 Alice
A574 Alistair
A260 Lissa Allcock
A261 Philip Allcock
A582 Kevin Allington
A330 Mike Allum
A75 Paul Allwood
A46 Brian Ameringen
A466 Chris Amies
P113 Simon Amos
A551 Diane Anderson
A214 Fiona Anderson
A550 John Anderson
A338 David Angus
A76 Sion Arrowsmith
A432 Erik Arthur
A365 Austin
A309 Mark F Bailey
A77 Amanda Baker
A352 Chris Baker
A351 Rachel Baker
A603 Brookes Barbara
A246 John Bark
B225 Michael Barker
A226 Trevor Barker
A372 Phil J Barnard
P78 Jane Barnett
A131 Julia Barnsley
A130 Simon Barnsley
A294 Andrew Barton
A605 Diana Joan (D.J.) Bass
A467 Stephen Baxter
A248 Bazooka!
CA27 Chris Bell
P79 David Bell
A344 Alan Bellingham
A568 Imants Belogrius
A572 Sabine Bennemann
A41 Meike Benzler
A80 Michael J Bernardi
A183 Bill
A526 Elizabeth Billinger
A525 Paul Billinger
A612 Sue Binfield
A448 Mike Birchall
CA6 Simon Bisson
A271 Blackie
A554 Paul Blackwell
A504 Mr. Paul Blair
A303 Jo Blake
A474 Robin Bloxsidge
A267 Hans-Ulrich Boettcher
A412 Simon Bolland
A543 Bond
A249 Susan Booth
A592 Trevor Bradbeer
A142 Jill Bradley
A25 Simon Bradshaw
A171 Michael Braithwaite
A275 Richard Brandshaft
A348 Tage Brannvall
CA7 Mary Branscombe
A16 John Bray
A66 Claire Brialey
A434 Brighton SF Group
A60 Gordon W Brignal
A528 Matthew Brock
A431 Ben Brown
P82 Denzil Brown
A606 Molly Brown
A288 E D Buckley
CA4 Bug
A188 Brian Burgess
A555 Helen Burgess
A253 Bill Burns
A571 Jackie E Burns
A312 Jim Burns
A114 Mary Burns
A83 Chris Butterworth
A472 Steven Cain
A269 Campbell
A221 Kim Campbell
A567 Robbie Canton
A442 Peter Card
A623 Rachel Carthy
A323 Catie Cary
A289 Cath
A320 Carolyn Caughey
A216 James Cawthorn
A200 Ceri
CA8 Mark Charsley
A418 Mike Cheater
A533 Angela Choulnard
A39 Chris
A321 Chris
A206 Ewan Chrystal
A524 Brian Clarke
A523 Jane Clarke
A552 Susanna Clarke
S471 Vinç Clarke
A229 Dave Clements
A34 Elaine Coates
A59 Eddie Cochrane
P43 COGG
G2 Jack Cohen
A213 Peter Cohen
A115 Sarah Collins
A332 Helen Conner
A590 Alison Cook
A609 Brigid Cooling
P305 Brigid Cooling
A331 Chris Cooper
A426 D Cooper
P36 David Cooper
A349 Stephen R Cooper
A583 Beverley Corkhill
A19 Keith Coslett
A488 E.M. Costelloe
A487 Erica Costelloe
A14 Del Cotter
A392 Erik Coune
A394 G Coune
P116 Chris Cowan
A48 Jonathan Cowie
A85 Adrian Cox
A233 Dave Cox
P145 Stephen Cox
A207 Cpt Blue
A341 Mark Craske
A155 Paul M Cray
A138 Andy Croft
A353 James Crook
A500 Sharon Cullen
A501 Tony Cullen
A566 Tony Cullen
A187 Rafe Culpin
A475 David Curry
A538 Ian G S Curtis
A569 Custard? - Oh bugger!
A45 John Dallman
P179 Julia Daly
P50 Mike Damesick
A614 Anne Daniels
A613 Friend of Anne Daniels A
461 Darkangel
A462 Friend of Darkangel
A549 Jack Davies
A361 Malcolm Davies
A195 Stephen Davies
A9 Martyn Dawe
A313 Robert Day
A196 Giulia de Cesare
A42 Jim de Liscard
A280 Lawrence Dean
A258 Nicky Dean
A319 Simon Dearn
A510 Dee
A387 Chantal Delessert
A227 Zoe Deterding-Barker
P164 Sarah Dibb
A493 Martin Dickson
A93 Dirk
P67 Vince Docherty
S33 Doctor Tones
A481 Doppelganger
S586 Dorian Literacy Agency
A205 Paul Dormer
A517 Fran Dowd
A491 Tara Dowling-Hussey
A81 Dr. Pete
A494 Dragon
A232 David Drysdale
A106 Dyrewulfe
A190 Roger Earnshaw
P57 Martin Easterbrook
A587 Lilian Edwards
A35 Sue Edwards
A379 Herman Ellingsen
S148 Dave Ellis
A71 Sean Ellis
A220 John English
A577 Carina Eriksson
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A401 Horst Evermann
A86 Allison Ewing
P170 Mavis T. Fairy
P134 Judith Faul
P160 Ferrag Ni Bride
A297 Janet Figg
A296 Mike Figg
A174 Dave Allan Finch
A219 Colin Fine
A563 Joan Fine
A453 Philip Fine
A38 Fiona
A44 Jeshelmina Fire-Hydrant Smith
A168 Brian Flatt
A185 Ronan Flood
A217 Mike Ford
A424 Lynn Fotheringham
P123 Foz
A451 Susan Francis
A596 Dave French
A529 Ruth French
A597 Shirley French
A87 Anders Frihagen
A465 Mary Frost
A508 Funkster
A88 G A Funnell
A608 FunTom
A425 Nigel Furlong
A416 T J Furniss
A273 Gamma
A247 David Garnett
A262 Peter T Garratt
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P173 Genma
P306 geoffl@ete.co.uk
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A428 John Harvery
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A228 Jasper Hedger
A483 Henry's Mum
A91 Alasdair Hepburn
A132 Richard Hewison
A535 Joy Hibbert
A579 Douglas Hill
A329 Geoff Hill
A541 HITCH
A287 Jean Hoare
A286 Martin Hoare
P11 Mo Holkar
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A435 Anders Holmstrom
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A358 Paul Hood
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S32 Terry Hunt
S270 Graeme Hurry
A340 Malcolm J Hutchison
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CA68 Tim Illingworth
P125 Glyn Jackson
A480 Ian Jackson
P126 Judith Jackson
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A92 Dick Jude
A506 David Julyan
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A564 Keris
A140 Richard Kettlewell
A518 Peter Klevits
G259 Paul Kincaid
G147 Maureen Kincaid Speller
A445 Samantha M King
A328 Tom Kingston
S400 Annette Kirk
S399 Tim Kirk
A519 Mark Konkol
A542 Krysia
P117 Marek Kukula
S282 Dorothy Kurtz
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A414 Steve Lawson
A98 Denis LeCocq
A470 Lee
P10 Richard Leigh
A477 Richard Lewis
A422 Barbara Logger
A423 Oscar Logger
A186 Hans Loose
P52 Ralph Lovegrove
A388 Mark Lowes
P181 Karen Lukawski
P178 Karin Lundwall
P176 Sam J Lundwall
A389 Francis Lustman
A175 Peter Mabey
A460 Sheila MacAuley
A337 Bruce MacDonald
A336 Liz MacDonald
A251 Bobby MacLaughlin
A520 Mad Elf
A23 The Magician
A355 Elise Mann
A356 Ken Mann
A189 Marc
A438 Russell March
A40 Marion Naomi
A318 Mark
A31 Paul Marrow
A490 Martin
A482 Eckh D. Marwitz
A502 J¸rgen G. Marzi
A54 Hugh Mascetti
A266 Sue Mason
A556 Annie Massing
P151 Robert Maughan
A420 Dr Karl Maund
A498 Catherine McAulay
A317 Martin McCallion
A436 Andrew McCulloch
A544 Alastair E. McCullough
A29 Alex McLintock
CA13 Pat McMurray
A604 Duncan McNair
A594 Jackie McRobert
A194 Rob Meades
A326 John Meaney
A350 Maimie Meaney
A325 Yvonne Meaney
A281 Melusine
A211 The Menagerie
A244 John Merry
A199 Michael
A511 Mike
A298 Mike Stone
A241 Rod Milner
P144 Mo Folorn
A283 Debby Moir
A62 Mike Moir
A166 Mike Molloy
P163 Dave Mooring
A136 Chris Morgan
A135 Pauline Morgan
A94 Tim Morley
A396 Simon Morris
A447 Miriam Moss
A292 Steve Mowbray
A512 Mr. Tines
A30 Caroline Mullan
P53 Alison Murphy
S588 Murphy's Lawyer
A89 Naghan the Tightfisted
A421 Phil Nanson
S530 Caroline Needham
A308 A member of NESFA
A557 Joseph Nicholas
A95 Gideon Nisbet
A65 Nolly
A158 Andrew Norcross
A96 David Norfolk
P51 Katherine Norman
A137 Lisanne Norman
A437 Gytha North
A191 Stephen O'Kane
S406 John Ollis
S589 Omega
A619 Claire O'Neill
A618 Dave O'Neill
A250 Oriole
A562 Paul Paolini
A342 Arwel Parry
A97 Joan Paterson
A521 David Peak
A522 Susan Peak
P17 Bernie Peek
P152 David Peek
A595 Elaine Pendort
A621 Maggie Percival
A622 Mike Percival
A371 Mali Perera
A417 Roger Perkins
S561 Hilary Perry
A505 Heather Petty
A240 Arline Peyton
A239 Rog Peyton
A411 Carol Philpott
A410 John Philpott
A499 Greg Pickersgill
A215 Peter Pinto
A458 Marion Pitman
A172 Phil Plumbly
A119 Mark Plummer
A478 Alan Pomeroy
A479 Camilla Pomeroy
A127 Pompino the Kregoyne
A99 Alan Poppitt
A315 Jean Porter
A314 Jim Porter
A124 Dave Power
A223 Josie Price
A503 Lorraine Pritchard
A516 Steve Pritchard
A450 Liam Proven
A548 Cristina Walstad Pulido
A293 Quantum Mechanic
A364 Jenny A Quin
A378 Andrew Ramage
A377 Deborah Ramage
A531 Random Logic
A439 Suzanna Raymond
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A24 Tony Rogers
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A202 June Rosenblum
K201 Michelle Rosenblum
P120 Steven Rothman
P61 Jane Routley
A492 Rowan
A69 Marcus L Rowland
A553 Roxburgh
P165 Rufus
A384 Alasdair Russell
A367 Simon Russell
A278 Geoff Ryman
S547 Sadhbh
A395 Jim Samuel
A234 Lena Sarah
A581 Michael Saunders
A334 Lynne Savage
A242 Bruce Saville
A121 Sharon Sbarsky
A559 Erik "Evil" Scheuermann
A236 Angus Scott-Brown
A284 Alison Scott
A285 Mike Scott
A268 Moira J Shearman
A101 Linda Shipman
A302 Mike D. Siddall
A386 Mary Siefarth
A469 Simo
P143 Sioux
A237 Friend of Ken Slater
A238 Kenneth F Slater
A497 Janneiles Smit
A489 Anna Smith
A299 Frank R Smith
A254 Maggie Smith
A456 Martin Smith
A103 Dan Smithers
A150 Jane Smithers
A55 Lucy Smithers
P26 Smitty
A398 Robert Sneddon
A257 Adrian Snowdon
A277 Kate Soley
A360 Kate Solomon
A570 Ian Sorenson
A290 Chris Sosiowicz
A459 Liz Sourbut
A224 Square Bear
A578 Jesper Stage
A212 James Steel
A102 Helen Steele
A230 Andrew Stephenson
A73 Jason Stevens
A576 Wendy Steventon
A380 Alex Stewart
A455 Barbara Stewart
A427 David Stewart
P21 Ian Stewart
A56 John Stewart
P149 Martin Stewart
A362 Paul Stewart
P177 Alys Stirling
A413 Billy Stirling
A585 Chris Stocks
A444 E B Storkstad
A209 Lars Strandberg
A373 Gary Stratmann
A374 Linda Stratmann
A156 Marcus Streets
A157 Rae Streets
A575 Bjorn Tore Sund
G3 Bryan Talbot
A159 Mary Talbot
A104 David Tamlyn
A335 Tanya
A454 Stuart Targett
A169 Alyson Taylor
A105 Graham Taylor
A346 Ian Taylor
A345 Kathy Taylor
A607 Teddy
M359 The Foundation Collection
A393 M Therer
A295 Dave Thomas

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